

Campaign Log: *The Path to Carcosa*

INVESTIGATORS

PLAYER NAME	PLAYER NAME	PLAYER NAME	PLAYER NAME
INVESTIGATOR	INVESTIGATOR	INVESTIGATOR	INVESTIGATOR
UNSPENT EXPERIENCE	UNSPENT EXPERIENCE	UNSPENT EXPERIENCE	UNSPENT EXPERIENCE
TRAUMA (Physical) (Mental)	TRAUMA (Physical) (Mental)	TRAUMA (Physical) (Mental)	TRAUMA (Physical) (Mental)
EARNED STORY ASSETS/WEAKNESSES	EARNED STORY ASSETS/WEAKNESSES	EARNED STORY ASSETS/WEAKNESSES	EARNED STORY ASSETS/WEAKNESSES

Campaign Notes

Chasing the Stranger

VTDs Interviewed

VTDs Slain

Doubt ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ *Conviction*

MONSIEUR GÉRARD GAUDIN
présente

KILLED AND INSANE INVESTIGATORS

THE KING IN

✧ The King in Yellow ✧

✧ Prologue

✧) Curtain Call

✧) The Last King

✧ Lynacy's Reward

✧) Echoes of the Past

✧) The Unspeakable Oath

✧ Lost Soul

✧) A Phantom of Truth

✧) The Pallid Mask

✧) Black Stars Rise

✧) Dim Carcosa

✧ Epilogue

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THE KING IN YELLOW



FIG 35. Illuminated by her twin suns, the impossible spires of the lost city of Carcosa loom over the shores of Lake Hall in the Hyades.